

LEGISLATIVE BUDGET BOARD
Austin, Texas

FISCAL NOTE, 78TH LEGISLATIVE REGULAR SESSION

April 5, 2003

TO: Honorable Rodney Ellis, Chair, Senate Committee on Government Organization

FROM: John Keel, Director, Legislative Budget Board

IN RE: SB648 by Wentworth (Relating to the regulation of the practice of professional engineering.),
Committee Report 1st House, Substituted

Estimated Two-year Net Impact to General Revenue Related Funds for SB648, Committee Report 1st House, Substituted: an impact of \$0 through the biennium ending August 31, 2005.

General Revenue-Related Funds, Five-Year Impact:

Fiscal Year	Probable Net Positive/(Negative) Impact to General Revenue Related Funds
2004	\$0
2005	\$0
2006	\$0
2007	\$0
2008	\$0

All Funds, Five-Year Impact:

Fiscal Year	Probable Revenue Gain from <i>GENERAL REVENUE FUND 1</i>	Probable Savings/(Cost) from <i>GENERAL REVENUE FUND 1</i>	Change in Number of State Employees from FY 2003
2004	\$51,480	(\$51,480)	1.0
2005	\$78,000	(\$78,000)	1.0
2006	\$78,000	(\$78,000)	1.0
2007	\$78,000	(\$78,000)	1.0
2008	\$78,000	(\$78,000)	1.0

Fiscal Analysis

The bill would amend the Occupations Code requiring the Board of Professional Engineers to prepare a written advisory opinion concerning the application of the Engineering Act to a specified existing or hypothetical factual situation.

The bill would take effect September 1, 2003.

Methodology

The board estimates it would be receive five requests for opinions each year and would need one additional professional engineer (at \$60,000 plus benefits) to prepare the required opinions.

The board would not be required to issue opinions until January 1, 2004.

It is assumed the board would adjust fees to offset any additional costs associated with the implementing the provisions of the bill.

Local Government Impact

No significant fiscal implication to units of local government is anticipated.

Source Agencies: 460 Board of Professional Engineers, 302 Office of the Attorney General, 354 Texas Aerospace Commission

LBB Staff: JK, GO, RT