

AN ACT

relating to injury leave and related benefits for certain state peace officers injured in the course of performance of duty.

BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF TEXAS:

SECTION 1. Subsection (b), Section 661.918, Government Code, is amended to read as follows:

(b) A peace officer to whom this section applies is entitled to injury leave, without a deduction in salary, without being required to use compensatory time off accrued under Chapter 659, and without being required to use any other type of leave allowable under this chapter, for an injury sustained due to ~~[resulting from an assaultive offense under Chapter 22, Penal Code, to which the person is exposed because of]~~ the nature of the officer's ~~[person's]~~ duties and that occurs during the course of the officer's ~~[person's]~~ performance of duty, except an officer is not entitled to injury leave under this subsection if:

(1) the officer's own gross negligence contributed to the officer's injury; or

(2) the injury was related to the performance of routine office duties. ~~[For the purposes of this section, the course of performance of a person's duty does not include transportation to or from the person's designated headquarters or the site of an assignment.]~~

SECTION 2. Subsection (b), Section 661.918, Government

1 Code, as amended by this Act, applies only to an injury that occurs  
2 on or after January 1, 2009.

3 SECTION 3. This Act takes effect September 1, 2009.

\_\_\_\_\_  
President of the Senate

\_\_\_\_\_  
Speaker of the House

I hereby certify that S.B. No. 687 passed the Senate on March 19, 2009, by the following vote: Yeas 31, Nays 0; and that the Senate concurred in House amendment on May 11, 2009, by the following vote: Yeas 31, Nays 0.

\_\_\_\_\_  
Secretary of the Senate

I hereby certify that S.B. No. 687 passed the House, with amendment, on May 7, 2009, by the following vote: Yeas 146, Nays 0, one present not voting.

\_\_\_\_\_  
Chief Clerk of the House

Approved:

\_\_\_\_\_  
Date

\_\_\_\_\_  
Governor