Amend CSSB 1133 (senate committee printing) in SECTION 1 of the bill as follows:

(1) Strike added Article 56C.001(2), Code of CriminalProcedure (page 1, lines 28-30), and substitute the following:

(i) Subchapter D, Chapter 481, Health and

Safety Code;

(ii) Section 20.05 or 38.04, Penal Code; or

(iii) Chapter 20A, Penal Code; and

(B) involving transnational criminal activity.

(2) Strike added Article 56C.002(a), Code of CriminalProcedure (page 1, lines 33-41), and substitute the following:

(a) From money appropriated for the purpose, the attorney general shall establish and administer a program to compensate landowners who suffer real property damage on agricultural land caused by:

(1) a trespasser as a result of an offense under Chapter 28, Penal Code, that was committed in the course of or in furtherance of a border crime; or

(2) a law enforcement response to a trespasser who was engaged in a border crime.

(3) Strike added Articles 56C.002(c) and (d), Code of Criminal Procedure (page 1, line 52, through page 2, line 6), and substitute the following:

(c) The attorney general may not award compensation under this article for real property damage caused by a trespasser described by Subsection (a)(1) unless the damage is documented in a written report by a law enforcement agency as having occurred in connection with a border crime.

(d) In awarding compensation under this article for real property damage caused by a trespasser described by Subsection (a)(1), the attorney general may not consider the outcome of any criminal prosecution arising out of the offense under Chapter 28, Penal Code, as a result of which the applicant suffered property damage or the applicable offense listed in Article 56C.001(2)(A).

(4) In added Article 56C.003, Code of Criminal Procedure

(page 2, line 12), strike "<u>Articles 56C.002(a)(1), (2), and (3)</u>" and substitute "<u>Article 56C.001(2)(A)</u>".

(5) In added Article 56C.004, Code of Criminal Procedure
(page 2, lines 17 and 18), between "<u>for</u>" and "<u>property</u>", insert
"<u>real</u>".